Visual C# 2012 How to Program, Fifth Edition

CHAPTER 2—Dive Into® Visual Studio Express 2012 for Windows Desktop

Test Item File

2.1 Introduction

1. The purpose of the Visual Studio Express 2012 for Windows Desktop is to

- a) create a program.
- b) run a program.
- c) debug a program.
- d) All of the above.
- Answer: d

2. The Visual Studio Express 2012 for Windows Desktop can be used to create apps only in C#.

Answer: False. It can create apps in a variety of .NET languages.

3. Dragging and dropping predefined building blocks into place is part of visual programming in C#. *Answer*: True.

2.2 Overview of the Visual Studio Express 2012 IDE

1. By default, the Visual Studio 2012 IDE assigns this name to a new Windows Forms project:

a) NewProject1
b) WindowsFormsApplication1
c) NewProject
d) MyProject
Answer: b

2. A ______ is a window used to communicate with users.

- a) form
- b) control
- c) dialog
- d) None of the above.
- Answer: c

3. The Microsoft Developers Network (MSDN) online library provides:

- a) tutorials
- b) articles
- c) downloads
- d) All of the above.

Answer: d

4. To make a new project you have to go into the **Get Started** section. *Answer*: False. There are many ways to create a new project.

5. You cannot browse the web from within the Visual Studio 2012 environment. *Answer*: False. You *can* browse the web from within the Visual Studio 2012 environment.

6. A solution is a group of related files, such as C# code, images and documentation. *Answer*: False. A project is a group of related files, a solution is a group of projects that represent a complete app or a set of related apps.

2.3 Menu Bar and Toolbar

1. This menu contains commands for opening projects, closing projects, printing project data, etc.

- a) View menu
- b) **Edit** menu
- c) **Tools** menu
- d) File menu
- Answer: d

2. The **View** menu:

a) Contains commands for displaying IDE windows and toolbars

- b) Contains commands for arranging a form's controls.
- c) Contains commands for managing a project and its files.
- d) Contains commands for compiling a program.
- Answer: a

3. Commands for managing the IDE and for developing, maintaining and executing programs are contained in the menus, which are located on the menu bar. *Answer*: True.

4. The programmer can also access all the commands in the menus from the toolbar. *Answer*: False. The programmer can access certain commonly used commands from the toolbar.

2.4 Navigating the Visual Studio IDE

1. If the **Solution Explorer** is not shown, select _____.

a) View > Solution Explorer

b) File > Solution Explorer

- c) Edit > Solution Explorer
- d) Tools > Solution Explorer

Answer: a

2. The **Properties** window

a) allows you to modify control's properties without writing any code.

- b) displays a control's information.
- c) has the same set of options for every control.
- d) a and b

e) a and c

Answer: d

3. Autohide enables the tool box to shrink down to the edge of the screen. *Answer*: True.

4. The Solution Explorer window provides access only to *certain* files in the solution. Ans: False, Solution Explorer provides access to *all* files in the solution.

5. The toolbox contains icons representing controls used to customize forms. *Answer*: True.

2.5 Using Help

1. Microsoft provides extensive help documentation via the _____ menu.

- a) Assist
- b) Aid
- c) Support
- d) Help

Answer: d

2. Visual Studio provides ______ pertaining to the "current content" (that is, the terms around the location of the mouse cursor).

a) content-sensitive help

b) context-sensitive help

c) location-sensitive help

d) mouse-sensitive help

Answer: b

2.6 Using Visual Programming to Create a Simple App that Displays Text and an Image

- 1. The **PictureBox** control is used to display:
- a) text and images
- b) only images
- c) only text
- d) colors
- Answer: b

2. Which of the following is *not* a supported image format in Visual Studio 2012:

a) GIF b) TIF c) PNG d) JPEG *Answer*: b

3. The text in the form's title bar is determined by the form's **Text** property. *Answer*: True.

4. Clicking **BackColor** in the **Properties** window allows you to change the form's background color. *Answer*: True.

5. The behavior of a C# program is specified through conventional programming, i.e., writing code. *Answer*: True.